

HERONS	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
English (writing)	SA – Stories about imaginary worlds (Fantasy – unusual weather e.g. it rained spaghetti/taken to fantasy world in a tornado) SI – Poetry (Patterns with words, calligrams, shape poems) SA – Traditional tales (features of)	SA – Different cultures linked to angels and/or Christmas beliefs SI – Information texts (features about Florence Nightingale)	SI – Stories by the same author SI – Recount (Titanic survivors) SI – Play scripts (Titanic theme)	SI – Stories with familiar settings SI – Instructions (How to weave) SI – Reports (News reports – how to improve the area/crime)	SA – Poetry (Calligrams and shape poetry/plants/Great Fire of London) SA – Information texts (Great Fire of London) SI – Traditional tales (comparison/jack and the Beanstalk) SI – Letter writing	SA – Stories by the same author SA – Report (animals and plant health in the local area) SI – Explanation texts (Life cycles of plants and animals)
Mathematics	Number and place value Addition and subtraction Multiplication and division Fractions Geometry Statistics	Number and place value Addition and subtraction Multiplication and division Fractions Measurement	Number and place value Addition and subtraction Multiplication and division Fractions Position and direction	Number and place value Addition and subtraction Multiplication and division Fractions Geometry	Number and place value Addition and subtraction Multiplication and division Fractions Measurement Statistics	Number and place value Addition and subtraction Multiplication and division Fraction Position and direction
Science	Use of everyday materials <i>Identify and compare suitability of materials for particular uses</i> <i>Squashing, bending, twisting and stretching</i>		All living things and their habitats <i>Explore differences</i> <i>Identify habitats of plants and animals and name them</i> <i>Simple food chains</i>	Plants <i>Observe and describe growth and conditions for growth</i> <i>Investigate what plants need to grow</i>	Animals, including humans <i>Offspring</i> <i>Basic needs of animals, including humans</i> <i>Importance of exercise, hygiene and diet</i>	
Computing	General ICT skills (1/2 weeks) Turning computer on and off, logging on and off, file structure and storage of documents on computer hard drive and/or school network. Saving and retrieving documents. Data Use of DataSuite to analyse data from provided charts and create own charts to analyse by inputting given information and then own collected data. Links to geog and maths	Digital Creativity Explore creating music through software, saving and modifying. Multi-media authoring Creating presentations, e-books, video etc to describe own country as part of Geog. Use of cameras, digital music, digital video etc.	Research and Communication Internet research – use of Espresso and other child friendly search engines using one word searches to find information on specific topic such as transport Introduction to the internet – What is it? - age appropriately. Learn how to search effectively. Use web searches to locate and use information. Understand there is a range of search engines. E-safety	Text and Graphics Link to English – news reports – use of word-processing programme such as Textease, Clicker 6, to create own newspapers. Adding pictures to text, moving and resizing pictures and text, changing fonts for impact. Importing own pictures, resizing and using them in word-processing packages	Independent Learning Link to English and history topics. Making use of previous skills and knowledge learnt throughout the year. Set challenges which children can then explore through their Computing time Digital Creativity Link to art – Aboriginal pictures using art painting programme such as Dazzle	Programming Use of Beebots and Introduction to Logo, moving from the concrete to the abstract. Independent Learning Use of on-line maps to support Geog topic
RE	Special Books Special Apply	Light at Hanukah and Advent Symbol (light)	Key events in the life of Jesus Authority	Easter Belief Enquiry	Ideas about God God Contextualise	Shabbat Remembering Contextualise

	(ICT – emailing Rev Ann/Canon T, local Christians, Literacy – making a class book)	Evaluate (Maths/D.T. make a dreidl 3D shape and net, History - Florence Nightingale's lamp)	Communicate (Literacy – stories from Jesus' life, rules/instructions)		(Art – what does God look like, Music – hymns/songs that describe God)	(Explanation – X helps the Jews remember..., History – historic events in locality (days to remember said event, like Shabbat))
Geography					Understand geographical similarities and differences through studying the human and physical geography of a small area of the UK, and of a small area of a contrasting non-European country e.g. Southampton and somewhere linked to Titanic?	
History	Changes within living memory – where possible should reveal aspects of change to national life e.g. Family Trees	Lives of significant individuals in the past who have contributed to national and international achievements compared to someone of different time period e.g. Florence Nightingale/Mary Seacole and Edith Cavell	Events beyond living memory that are significant nationally e.g. Fire of London		Significant historical events in locality e.g. Titanic	
Physical Education	Dance – Imaginary Worlds or Traditional Tales	Gym – Small Gym unit New Age Kurling	Sending New Age Kurling	Gym – Key Steps	Dance – Fire of London or Penguin Dance	Multi Skills Outdoor Athletics
	Skills with Southampton Football Club	Skills with Southampton Football Club	Skills with Southampton Football Club	Skills with Southampton Football Club	Skills with Southampton Football Club	Skills with Southampton Football Club
Art and Design	Photo collages – family trees	Sea scape pictures – lighthouses Use a range of materials and techniques, e.g. wax resist, fabric collage	Fire of London pictures – range of materials, contrasts and colours Sketch plants using pencil, chalk, pastel Photo collage of plants in the local area		Sculpt figures of people or animals using clay or newspaper	Titanic picture - pastels or chalks showing Titanic at sea
Design and Technology	Design and make familiar items using a range of everyday materials	Design and make different instruments using a range of materials Clay sculpture – make a lighthouse	Design a fireproof house (materials, structure, spacing)		Investigate and how clothes are made – sewing, buttons, zips, Velcro. Design a piece of clothing that uses three different fastenings.	Design and make a boat out of foil and investigate what would make it sink – weight, holes
Music	What's the Score? Texture / Duration / Structure	Christmas Production Pitch	The Great Fire of London Dynamics	Rain, rain, go away Timbre / Tempo / Dynamics	Scales/ Pentatonic Link to Jack and the beanstalk Pitch/Composition/ Recording	Summer Production Pitch